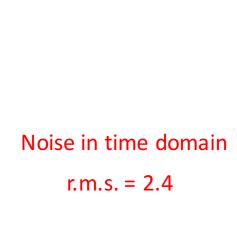
Update on signal simulation in WireCell

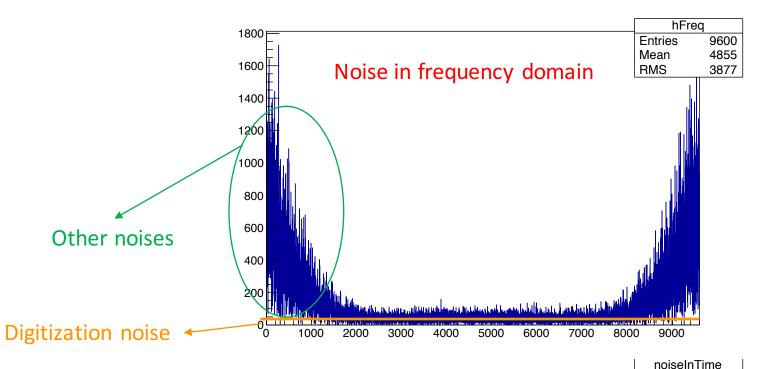
Xiaoyue Li Stony Brook University

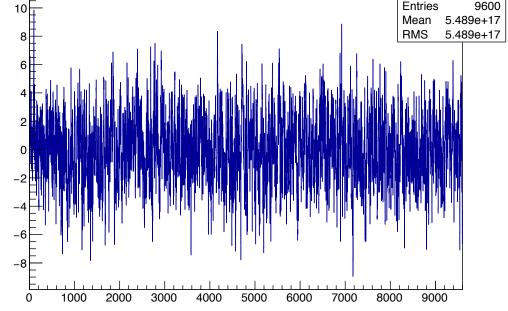
Aug. 17, 2016 DUNE-BNL meeting

Noise simulation

- Noise in frequency domain (fit to MicroBooNE data)
- Gain = 14 mV/fC
- Shaping time = $2 \mu s$
- Noise baseline is calculated as an averaged r.m.s.
- Noise r.m.s. is scaled by





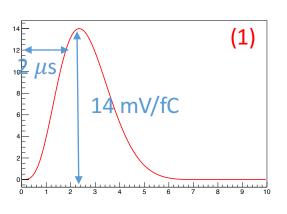


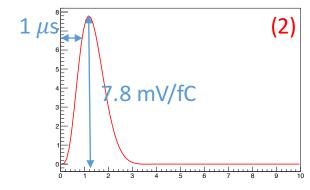
 $\frac{r.m.s.}{baseline} \times (1.020 + 0.0018 \times L(cm))$

Fit to MicroBooNE data

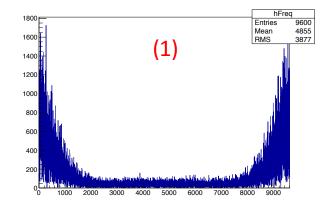
Noise simulation

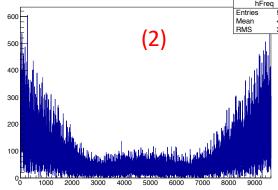
Parameterized electronics response

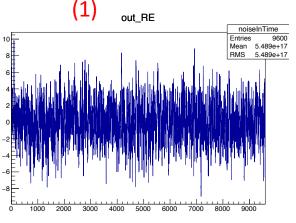


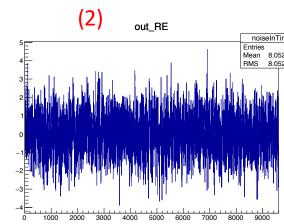


- In the case of different gain and shaping time configuration:
 - Digitization noise is independent of electronics configuration.
 - All other noise components can be scaled by electronics response function in frequency domain.

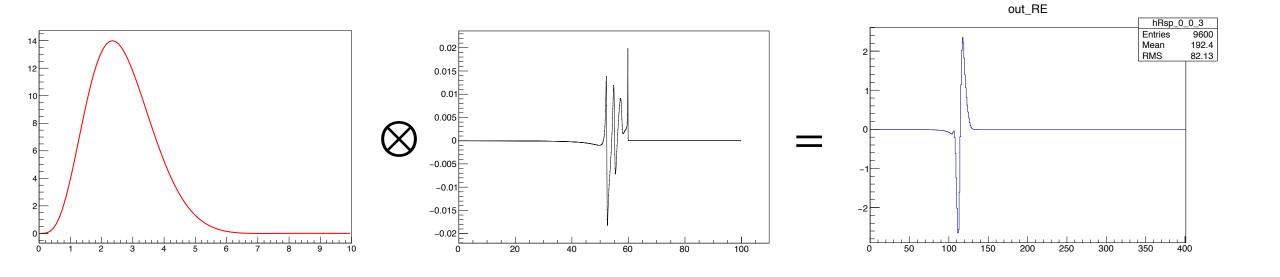




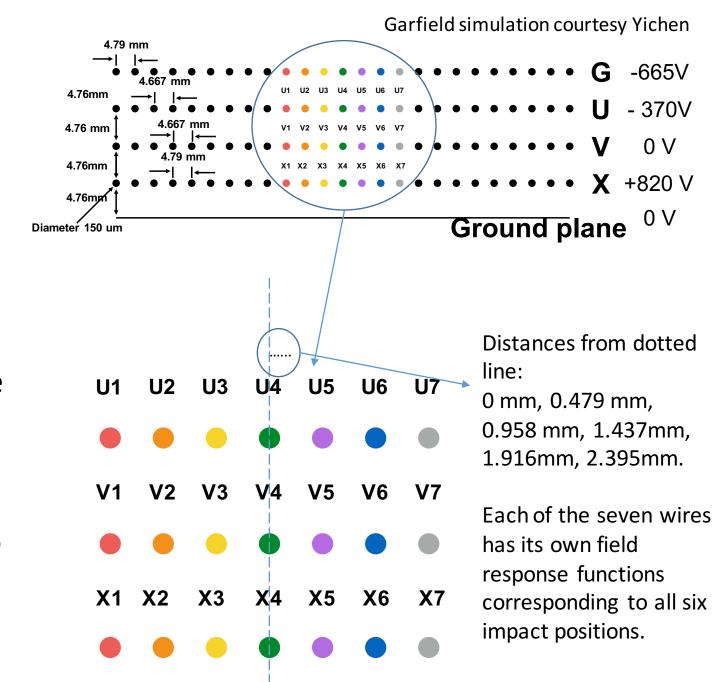




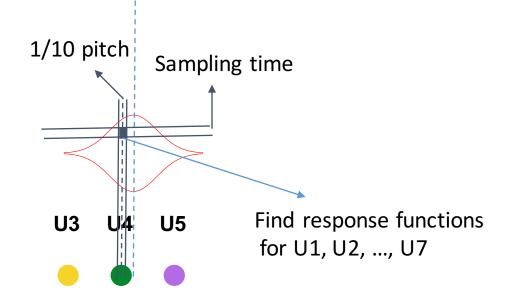
• In order to speed up, first calculate the convolution of electronics response function and field response functions.



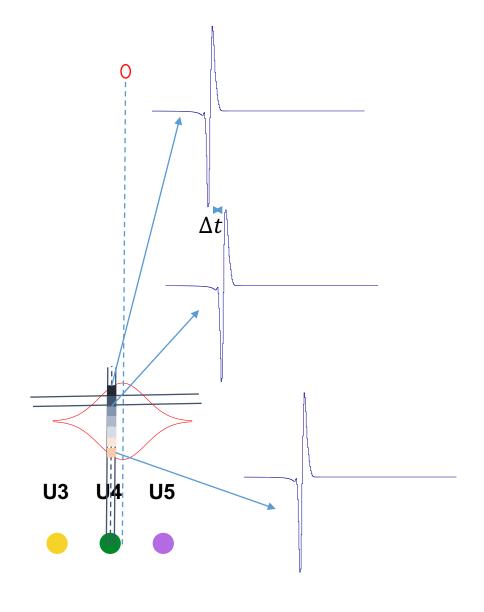
- Averaged field response function was used in the previous signal simulation, in which case effect of different impact parameter is ignored. Moreover, a charge deposition is only to induce current on the nearest wire.
- In the new simulation, more detailed field response functions are used, and a charge deposition is allowed to cause induced current in adjacent wires.



- Diffusion is dependent on drift time at given E-field.
- In the simulation, a charge deposition is developed into a 3D Gaussian "cloud" trimmed at $\pm 3\sigma$. Total amount of charge is unchanged.
- Slice this "cloud" in both longitudinal direction and transverse direction with respect to a certain wire plane.
- For each grid, determine which response functions to use.

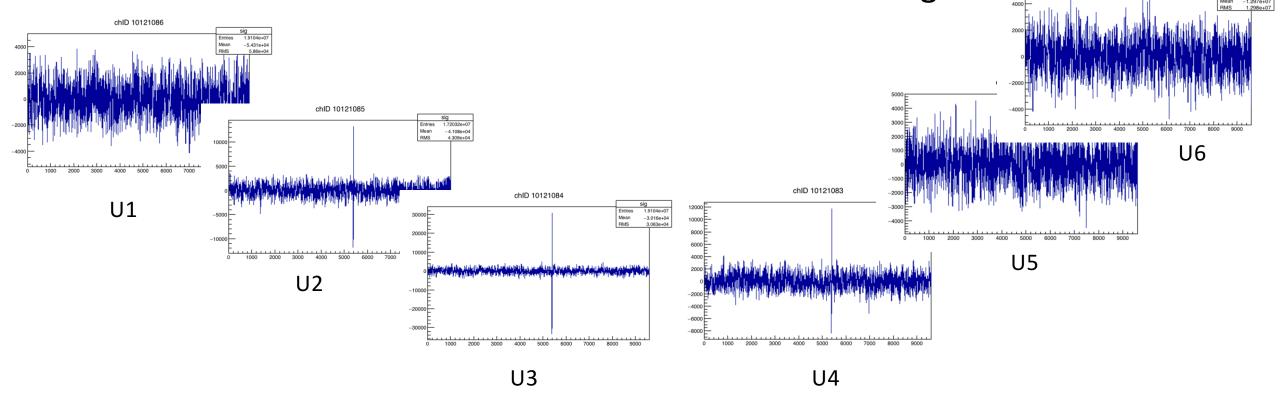


- Consider U4 only.
 - Each charge grid can be considered a delta function. Its convolution with response function amounts to the response function itself with a time shift corresponding to the TDC of the grid.
 - Add all contributions from different time slices.
 - Add all contributions from different spatial slices.
 - Add all contributions from different charge depositions.



• In the end, a pink noise waveform is added to the raw signal waveform,

and ADC in each time bin is rounded down to an integer.



Progress and outstanding issues

- Speed is the main issue.
 - Previously have been having memory problems. They have been resolved but it did not speed it up (still ~ 0.5 sec per charge deposition). It is possible that this method is intrinsically time-consuming.
 - Finding alternative ways of bettering signal simulation.
- Visualization programs, previously developed for MicroBooNE data, need to be adapted to work on simulation as well as DUNE/protoDUNE geometry.